

Person Specification

Job Title	Plasterer
BAND	C
Service/Section	Repairs and Investment
Directorate	Housing

Shortlisting Criteria: Essential criteria assessed via application form should be used to shortlist.

Criteria	Essential/ Desirable
Knowledge	
City & Guilds or NVQ equivalent qualification in plastering & tiling or experience to same level or above	E
Skills and Abilities	
<ul style="list-style-type: none"> • Must hold a full clean driving licence • Proficient in use management software to accurately reflect update of works • Ability to analyse the problem, identify appropriate tools and materials for repair • Excellent Communication Skills both with the team and Residents • Ability to follow all Health and Safety Standards guidance • Complete jobs first time without need to follow up where achievable • Comfortable working both in a team and independently • Overcome challenges confidently always maintaining professionalism 	<p>E</p> <p>D</p> <p>D</p> <p>D</p> <p>E</p> <p>E</p> <p>D</p> <p>D</p>
Experience	
<ul style="list-style-type: none"> • Understand which materials are best for both new construction and historic buildings • Coat walls with plaster and go over the undercoat to make sure the final coat is flawless and requires few touch-ups • Repairs and renewals of ceilings/walls and up to 3 coat plaster application to existing walls in properties • Competent floor and wall tiling to required high standards • Take measurements and calculate the size and amount of material needed • Have previous experience working in Social Housing repairs or housing projects • 	<p>E</p> <p>D</p> <p>D</p> <p>D</p> <p>D</p> <p>D</p>

Equal Opportunities	
<ul style="list-style-type: none"> • Understanding of and commitment to the Council's equal opportunities policies and ability to put into practice in the context of this post. 	E
<p>Social Values</p> <ul style="list-style-type: none"> • Understanding of and commitment to achieving the Council's staff values and ability to put into practice in the context of this post. 	D